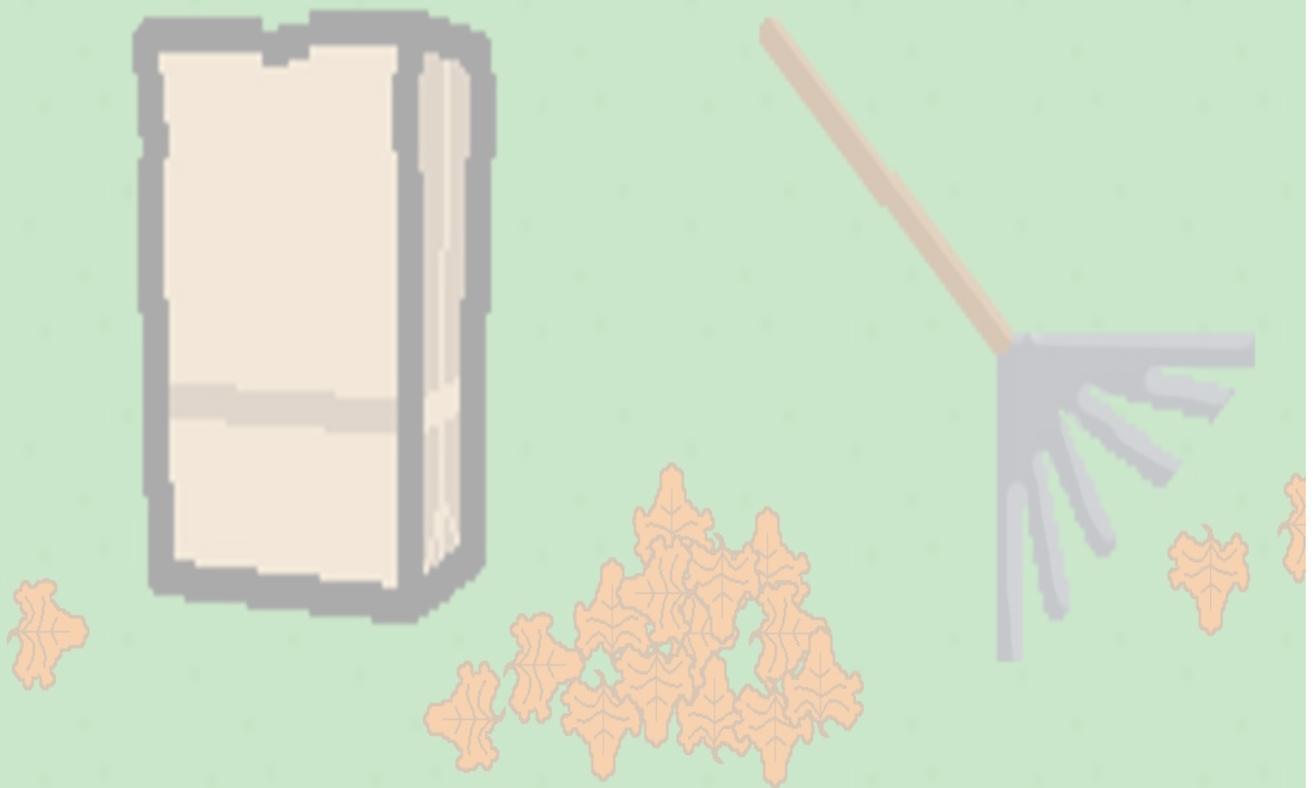


Toybles: Leaf Raking

The Player's Guide



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How It Works: Basic game play

In *Toytles: Leaf Raking*, you play the role of a young reptile who has 90 days before the first snowfall of winter in order to earn enough money to purchase the amazingly cool and very expensive Ultimate Item™.

Earn money by talking to neighbors, gaining clients, and raking their yards. There are five neighborhoods with 19 neighbors, each with a different sized yard. Different amounts of leaves fall on a yard depending on the number of trees nearby, so some yards are easier to clean up than others.

Make sure you have the right materials and supplies. You will find that running a profitable leaf-raking business costs money when you need to purchase yard bags and replacements for the rakes you break. You might find that the advantage you gain to more easily work on a particularly tricky yard is worth the expense of an upgraded rake.

Keep an eye on the weather! The two main things that will have an impact on your leaf-raking business are the wind and the rain. The more wind there is, the more leaves will fall on a yard in a given day, which means you have more work to do! You can't rake leaves while it is raining, but if it isn't stormy out, you might be able to wait for a break to get some work done.

Raking leaves can be hard work! As you use your rake, you'll use energy, and you do not have an unlimited amount of it! You will need to ensure you get plenty of sleep at night, or else you will be too tired to do the job your clients are expecting.

You'll need to practice good time management to succeed. 90 days seems like a long time, but each week will have its challenges. On most weekdays you'll only have the afternoons and evenings after school to seek clients and rake their yards. Saturday and Sunday are wide open days, however, as well as many holidays. Make sure to visit neighbors at appropriate times, and don't stay out too late or your mother will force you inside!

Within the five neighborhoods you'll also find a store where you can purchase bags and replacement rakes. The store closes during holidays and has certain hours, so make sure you get there while it is open. You don't want to be left not holding a bag and unable to replenish your supplies until the next day.

Your home is the headquarters of your business. You can inspect your inventory, check on the weather forecast, sleep at night, and talk to your parents. Your parents can give you hints and tips about the various aspects of the game. Don't forget that even though you aren't paid for doing chores, you are still expected to keep your own yard clean! Fail to do so, and your parents will put an end to your business.

How It Works: Income

Earning income is your main goal in Toytles: Leaf Raking.

Each time you finish raking the leaves in a client's yard, you earn \$10.

It does not matter whether you are raking a large yard or a small one, or if you raked up a dozen leaves or a solitary one. When the yard is clear, you earn money from your client.



Partial work earns you nothing, so try to ensure you have enough yard bags and energy to finish the job.

Sometimes the day will be too rainy or your energy levels will be too low to get much work done, so you might need to settle for only raking a few leaves. Hopefully it means you can finish more easily the on next day.

Chores

Your own yard needs to be raked, but you won't get paid for it. Your parents expect you to pitch in and do chores at home.

Game Over

If you allow your own yard to overfill with leaves, your parents will tell you that you can't run a business if you can't be responsible at home, and you will lose the game.

You earn no income for raking your own yard, but you do need to keep it clean.

Luckily, you have neighbors who are willing to pay you to rake their yards!

How It Works: Clients & Neighbors

You start out Toytles: Leaf Raking with one client, Mr. Cardinal. He lives right next door to your home.

Clients are the key to earning enough money to get the Ultimate Item™. Only clients will allow you to rake their yards and earn income.

When you visit your neighbors, some will agree to become clients right away. Others might not say yes until their yards get a bit out of their control.

If their yards become half-full, they'll send a message to your parents, who will let you know you need to treat their yard as urgent.

Losing Clients

Be careful! If you visit a client with a full yard and cannot rake their leaves that day, they might find that their yard is overfilled the next day and fire you immediately. Make sure you have the energy, time, and supplies to tackle the yard right away, even if you can't finish it.

You don't want to overextend yourself. Start out with one or two clients until you feel you have their yards under control, then find another client when you feel ready. You might find that you can comfortably handle only a handful of clients at once, and any more will mean that some clients will find their yards are ignored.

It is very important to keep your clients happy. Unhappy clients become ex-clients, and ex-clients will never rehire you.

Game Over

If you lose one client, you may find another neighbor willing to hire you, but if you lose all of your clients, you lose the game.



How It Works: Yards

Yard Sizes

In Toytles: Leaf Raking, a neighbor's yard can come in three sizes. Small yards can have a maximum of 9 leaves before they become overfilled. Medium yards can have 18 leaves, and Large yards can have 27 leaves.

Smaller yards are easier to clean since you use fewer bags and hours to rake all of their leaves than you would on larger yards, but they also fill up with leaves the fastest if you neglect them.



Larger yards take a lot longer to clean up and require a lot of bags, but they are more forgiving. You can ignore a large yard for days without losing a client, although it will once again take a lot of bags and a lot of hours to clean it up again.

You earn money for clearing a client's yard no matter how many leaves there are, so the key to keeping costs down is to clean a yard up and focus on keeping it clean. Each time leaves fall, get to them right away,

and you earn another \$10.

Trees

Yard size is not the only factor to consider when finding a client. Depending on how windy it is, a number of leaves will fall from a tree, and each yard has one, two, or three trees. A yard with three trees will get three times as many leaves as a yard with one tree.

If you pick a client who has a large yard with three trees, expect to work very hard to earn \$10.



How It Works: Rakes

Your father gives you the Basic Rake to start out in Toytles: Leaf Raking, but there are other types of rakes you might purchase during your entrepreneurial adventure. Rakes have a few attributes.

Energy Use Per Hour: Each hour you use a rake, you use energy. Some rakes are easier to use than others and so they use less energy. Others use much more energy. The Basic Rake uses 2 Energy.

of Leaves Raked Per Hour: In exchange for that energy and hour, you will be able to rake a certain number of leaves at once. The Basic Rake can rake 1 leaf.

Max Durability: Each hour you use a rake, you put wear and tear on it, which drops the Durability by 1. When it drops to 0, the rake will break, and you will need a replacement. The Basic Rake has a Max Durability of 75.

Cost: When you want to get a new rake, you'll need to purchase it from the store, which means saving up and using your money to do so. The Basic Rake has a cost of \$45.

The other rakes in the game are the Rake Duo and the EZ Rake. You are not required to get these rakes, but you will find they have advantages that can help you tackle the variety of yards in the most efficient way.

The following table shows how the rakes compare to each other.

Rake Name	Energy Use Per Hour	# of Leaves Raked Per Hour	Max Durability	Cost
 Basic Rake	2	1	75	\$45
 Rake Duo	5	4	40	\$90
 EZ Rake	1	1	40	\$90

If you find yourself with limited time or if rain is threatening to prevent you from getting much done, you'll find the Rake Duo's ability to rake 4 times as many leaves as usual can help you get the job done quickly. It can be especially useful after a huge storm has dropped a large number of leaves on the yards of your clients. Just be aware that you'll get tired much faster when using it.

If it is a holiday or weekend and you have an abundance of time and energy, use the EZ Rake. You'll use half as much energy as the Basic Rake, which means you can work on twice as many leaves throughout the day. It can be especially useful if you have a lot of clients and need to rake a small number of leaves in each yard.

Both rakes are twice the cost of the Basic Rake, and they are more fragile, so you will want to keep an eye on their durabilities. Nothing is worse than wanting to tackle a tough job and finding the specialized tool you need has broken.

Pro-tip: Work Pace

When working on a yard, after choosing your rake, you choose your Work Pace. Your Pace impacts the energy you use, how many leaves you can rake, and how much wear and tear your tool endures.

A Strenuous Pace allows you to rake twice as many leaves in an hour, but you'll use 3 times as much energy and your rake will lose 3 points of durability.

For example, if you are using a Basic Rake for two hours, a Steady Pace will mean you use $2 \text{ Energy} \times 2 \text{ Hours} = 4 \text{ Energy}$, and you will rake $1 \text{ Leaf} \times 2 \text{ Hours} = 2 \text{ Leaves}$.

A Strenuous Pace, however, will use $2 \text{ Energy} \times 2 \text{ Hours} \times 3 = 12 \text{ Energy}$ to rake up $1 \text{ Leaf} \times 2 \text{ Hours} \times 2 = 4 \text{ Leaves}$!

And your rake loses $3 \times 2 \text{ Hours} = 6 \text{ points of durability}$ instead of $1 \times 2 \text{ Hours} = 2 \text{ points of durability}$, meaning it will break sooner.

That trade-off might not seem like a good deal. After all, you use a lot more energy and put a lot more wear and tear on your rake while getting a small increase in productivity. Why would you ever choose to use a Strenuous Pace? It might make sense if you are pressed for time. An overcast day might mean that you only have a small window of opportunity to clean up a yard in between bouts of rain, and you might want to make every hour count.



How It Works: Yard Bags

When you rake leaves in Toybles: Leaf Raking, you have to put them somewhere. The Yard Bag is an indispensable part of your business. To start out, your father has given you 25 yard bags.

You need one yard bag for each leaf in a yard you want to rake. That is, if you are trying to rake up 4 leaves, you will need 4 bags.

When raking, you might decide to work for 4 hours, but if you have less than 4 bags, you will stop when you run out.

You need to be especially careful when using the Rake Duo. While it can be used to rake 4 leaves in one hour, if you have fewer than 4 bags, you'll use up all 5 energy you would use in that hour but only remove leaves that correspond with the number of bags you did have. Plus you end up adding wear and tear on the rake even though you did not get to take full advantage of it.

So make sure you purchase yard bags periodically. You can get 10 of them for \$5 at the store.



Keep in mind that you will use yard bags whether you are doing chores at home or trying to earn money at a client's yard, which means some of the money you are earning helps you do chores at home. Some people might say it is unfair, but some people aren't running a leaf-raking business out of their parents' garage.

How It Works: Weather

In Toytles: Leaf Raking, the weather can have a huge impact on your ability to rake leaves and earn money.

The two main parts of the weather are the chance of rain and the wind level.

Chance of Rain

On any given day, there is a percent chance of rain. On fair days, there is no rain. Scattered rain is rain that comes and goes in 10 minute periods. Light rain can last an hour and might end in the next hour. On particularly rainy days, the rain lasts all day.

When it rains, you cannot rake leaves. If you try to do so, you will be told what type of rain it is, and you will be given the option to wait for 10 minutes or wait until the end of the hour.

Keep in mind that light rain starts or stops at the top of an hour. If you are in the middle of an hour, wait until the end of the hour to save time. If it is scattered rain, you can wait 10 minutes and see if it passes.



Rainy days are a good opportunity to go to the store or check on the status of clients in other neighborhoods.

Wind Level

The wind determines how many leaves fall from each tree in a yard. See the following table for each type:

Wind Level	# of fallen leaves per tree
Fair	0
Brisk	1
Windy	2
Very Windy	4
Strong Winds	7

On fair days, no leaves fall, which gives you time to catch up on yards you might be neglecting or try to gain clients by visiting neighbors.

On rare occasions you will see a major storm hit the town, dropping a lot of leaves. Large yards with three trees will almost fill up with leaves overnight. It can be difficult to recover, but it is possible.

It is hard to predict what weather you'll encounter throughout the 90 days you are running your leaf-raking business. Luckily, the computer in your bedroom allows you to see the highly-accurate weather forecast for the next few days, so you can prepare accordingly.

How It Works: Energy

You will quickly find that you can't rake leaves indefinitely in Toytles: Leaf Raking. You will get tired.

Your energy is represented by the 20 batteries at the top of the screen. Green means you have energy, and red means you used energy.



It takes energy to rake leaves. Each hour of using a particular rake uses a certain amount of energy. You will use 3x more energy if you rake at a Strenuous Pace.

If you do not have enough energy, you will not be able to rake leaves.

Replenishing Energy

You can recover energy by sleeping. Each hour you sleep gives you 1 energy back. Therefore, the earlier you go to bed, the more energy you'll recover.

The earliest you can go to sleep is 9:00 PM. If you try to go to bed sooner, time will skip ahead.

The latest you can go to sleep is midnight. That is, it is possible to stay up late, whether because you were working in a yard or out exploring the neighborhood, but your parents will bring you in if you stay out too late.

Depending on when you go to sleep, you will recover between 7 and 10 energy each night.

If you pay attention to the weather, it is possible to determine if the next day is fair and so will have no leaves falling or if it is expected to rain all day. Either way, if you don't expect to do any raking tomorrow, today might be a good day to work late and use more energy than usual since you know you can rest and recover it over the next two nights.

Avoid using up so much energy in one day that you can't recover enough to rake leaves for all of your clients. Try to balance your productivity and your energy reserves so that you can work in a sustainable way.

How It Works: Time

You have 90 days to earn enough money to buy the Ultimate Item™ in Toytles: Leaf Raking, but there is more to tracking your time than having a deadline.

Hours

Each hour is split into 10 minute segments. Traveling from one neighborhood to another takes 10 minutes. Scattered rain starts and ends every 10 minutes, although it is possible for multiple periods of 10 minutes in a row will have rain.



At the start of each hour, there is a chance that light rain will start or stop. Again, it is possible for light rain to occur multiple hours in a row.

Each week is split into five weekdays and two weekends.

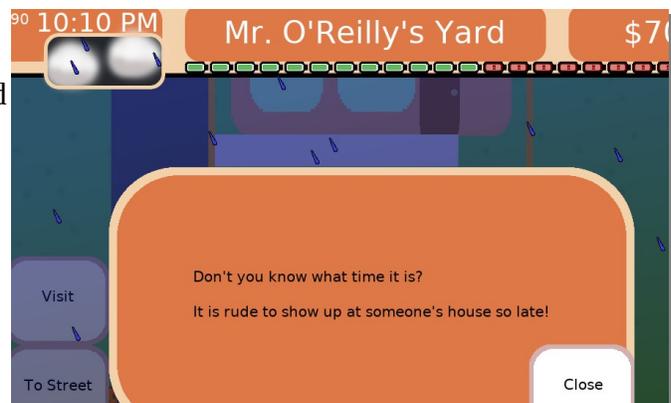
Your day always starts at 7:00 AM. On most weekdays, you will need to attend school, which means that your leaf-raking business day starts after you get home at 3:00 PM. Some holidays falls on a weekday and you will have a day off from school. On Saturday and Sunday, you never have school, so your potential workable day is much longer.

The general store is closed on holidays, and otherwise is open from 7:00 AM until 6:00 PM each day. Make sure to plan your visits so that you do not find yourself without needed supplies and no way to buy them.

When visiting neighbors to ask if they need your services, it is only permissible before 8:00 PM. Otherwise, it is considered rude to show up so late at someone's house.

The earliest you can go to bed is 9:00 PM. Time will advance to 9:00 PM if you decide to go to bed before then.

Midnight starts a new day, which is when the leaves fall and the weather changes. You will also find that midnight is when your mother will force you to come inside if you decide to stay out late, so it is the latest time you can go to bed and end the day.

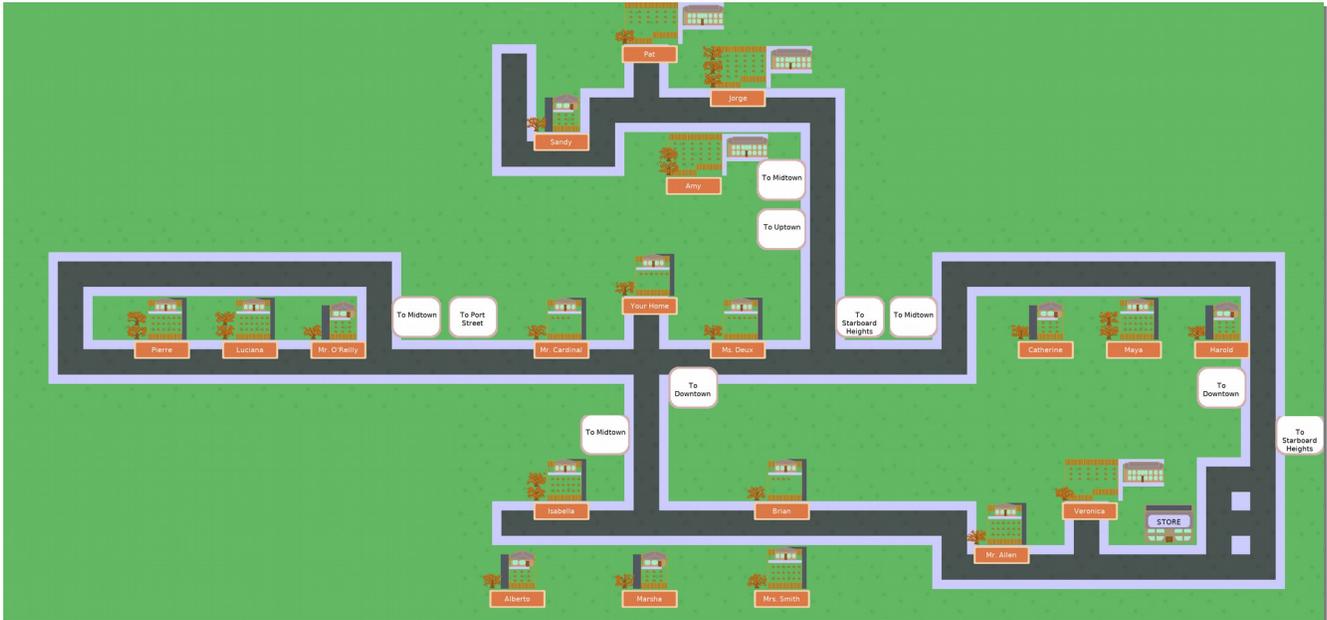


Pro-tip: Timing for Finishing Work on a Yard

Since fresh leaves will fall at midnight, avoid finishing a raking job at precisely midnight, as you will not get credit for completing a yard since it is no longer clear of leaves. You will either need to finish the yard before midnight to get paid, or you will need to wait until the next day to do so.

How It Works: The Town Map

You and your neighbors live within a town in Toytles: Leaf Raking. That town is split into 5 neighborhoods.



You and your parents live in Midtown. Your neighbors are Mr. Cardinal, who is your first client at the start of the game, and Ms. Deux, who lives to the East. Each house has a medium yard with one tree.

North of Midtown is Uptown. Sandy lives in a house at the end of the street with a small yard and one tree. Pat, Jorge, and Amy each live in homes with large yards. Pat has one tree, Amy has two, and Jorge has three.

West of Midtown is Port Street. Mr. O'Reilly lives in a house with a small yard and one tree. Both Pierre and Luciana have medium sized yards with two trees each.

East of Midtown is Starboard Heights. Catherine and Harold have small yards and one tree, and they live on either side of Maya, who lives in a home with a medium yard and two trees.

South of Midtown and Starboard Heights is Downtown. The west side of Downtown is home to Alberto and Marsha, who each have a small yard and one tree. Brian and Mrs. Smith also live here and have medium yards with a tree each. Isabella has a house with a medium yard and two trees.

The east side of Downtown is where you can find Mr. Allen's home, and he has a medium yard and one tree. Veronica has a large yard and one tree. You can also find Mr. Matt's Store, where you can buy rakes and yard bags during open hours.

Pro-tip: Take into Account Your Travel Time

Traveling from one neighborhood to another takes 10 minutes, so if you find yourself on the far side of town and need supplies, give yourself time to get to Mr. Matt's Store before it closes. For example, getting from Uptown to Midtown to Starboard Heights to Downtown will take you $10 + 10 + 10 = 30$ minutes. The store closes at 6:00 PM, so leave before 5:30 PM.

How It Works: The Store

In *Toytles: Leaf Raking*, Mr. Matt's Store is where you can purchase rakes, yard bags, and of course, the Ultimate Item™.

Mr. Matt offers the finest (and only) selection of tools and supplies in town. With the exception of the Basic Rake and yard bags your father gives you at the beginning of the game, you must go to Mr. Matt's Store to get your tools and supplies.

At Mr. Matt's Store, you can examine the merchandise. If you select an item, you'll see how many you already have, the cost, and number of items you'll get for that price. For example, you can see that one Rake Duo costs \$90, as well as whether or not you already own any.



You can also read the details of a particular item.

On the "Would you like to buy this?" menu, tap on the item in question, and you will be presented with information such as the name, a description, and any statistics relevant to it. A Rake will tell you about how much energy you would use per hour, the number of leaves you will rake per hour of use, and how much durability it has.

The Ultimate Item™

In order to win the game, you need to earn \$1,000 and purchase the Ultimate Item™ at Mr. Matt's Store before the end of 90 days.

Pro-tip: Pay Attention to Store Hours

Mr. Matt's Store is open from 7:00 AM to 6:00 PM, but Mr. Matt also likes to close the store for holidays. When you have a day off from school, it might seem like you can take advantage of all of the extra time to not only rake leaves, meet your neighbors, and go shopping, but if you're off school, Mr. Matt is probably also taking a day off. Make sure to buy your supplies when his store is actually open so that you aren't left with a bunch of yards to take care of and no way to do so.

How It Works: Your Home

Your home is not only where you and your parents live but also the base of your operations in Toytles: Leaf Raking.

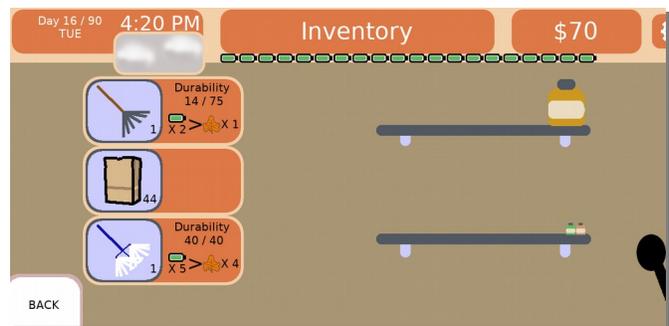
Your Yard

Your home has a medium yard and one tree. While you might be able to earn money by finding clients and raking their yards, your parents will not pay you to do the chores you are expected to do as a member of the family. Make sure to keep the yard maintained or else your parents will put an end to your business if you can't demonstrate that you are acting responsibly.

Inventory

Inside your house, you can check on your Inventory in the garage. You will be able to see each rake you have, how many of each you have, and the durability of it. You will also see how many yard bags you have.

If you have more than one of a specific type of rake, the durability only applies to one. Once it breaks, it is replaced with the newer one that will have its max durability.



The Kitchen

Your parents can often be found in the kitchen, ready to give you their wisdom and advice for running your leaf-raking business.



Some of their tips are about how to keep your clients happy, what to pay attention to when it comes to your rake's durability, and how to interpret the weather forecast, among other things.

Upstairs

Your bedroom is upstairs. It is here that you can check the weather on your computer or go to sleep

in your bed.

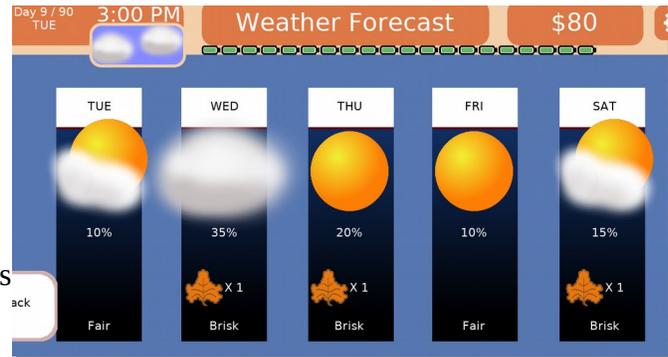
The weather forecast shows you today's weather and the weather for the next four days. You'll see how sunny or cloudy it is, what percent chance of rain there is, and a description of how windy it is.

If there is wind, you will see how many leaves will fall per tree.

Each day will either be shown with the name of the day of the week or the name of the holiday.

Pro-tip: Check the Weather Each Day

If you look ahead, you can plan your efforts. If it is going to rain the next day, then you don't need to worry about using too much energy today as you won't be able to do anything that requires energy tomorrow and know you'll have two nights of recovery before your next raking job.



If you see a couple of Fair days in a row, you know you will be able to tackle a new client's yard at your leisure.

If you see a storm coming, however, you know you might want to make sure your clients have fairly clean yards before it arrives so you don't risk losing clients.

End Day

You'll recover energy for each hour you sleep before you wake up at 7:00 AM. If you go to sleep before 9:00 PM, you will find that time jumps ahead to 9:00 PM, which is the earliest you can go to sleep. So you can start to sleep anytime between 9:00 PM and midnight, but you will always wake up at 7:00 AM, which means you will recover between 7 and 10 energy each night.

News from Your Parents

After school, you will arrive home and be greeted by your parents in the front foyer. On holidays and weekends, you will start the day in your bedroom. If your parents have any news to tell you, it will be in one of these two places.

One piece of news is when a client is worried about the state of their yard. You will be told who the client is so you can take steps to rectify the situation.

If you let a client's yard get too full, you'll be given the news that you lost that client, along with a reminder to be more responsible.

Your parents will also take this opportunity to remind you to clean your own yard if you neglect it for too long. And if you allowed your yard to overfill with leaves, they will tell you that your leaf-raking business must end as you are not taking responsibility at home.

Try to keep on top of your own yard and the yards of your clients to avoid these reminders.

Kid-safe: No ads

The game *Toytles: Leaf Raking* has no ads, no personal data tracking, and therefore no sharing of that data with third-parties.

It means that when you and your loved ones play as a leaf-raking entrepreneur, you know they are safe.

Free apps and games are everywhere and seem like a great deal, but in some cases, a free app is not truly free. With some apps, the cost is your privacy and safety.

Some apps will report data secretly to the creator of the app or to other companies. Examples of data that can be tracked and reported include your device's physical location, your IP address (which can be matched to other apps you use and websites you visit to determine who you are), your email address, your phone number, and more.

Often this data is tracked in order to serve ads that are better targeted at your specific interests, but it can be a problem when children enter the picture. No one wants their own children tracked and sold to.

The Children's Online Privacy Protection Act, or COPPA, is a U.S. law that regulates the online collection of personal information about children under the age of 13. Among other things, it requires clear and comprehensive privacy policies, verifiable parental consent prior to personal information collection of children, and the ability to safely disclose or release such data to parties who are also able to keep it safe.

It has been in effect since 2000, yet in recent years multiple advertising firms have been fined for failing to comply. Google, which owns YouTube, paid a \$170 million penalty in a settlement with the FTC when it was found that YouTube tracked and sold ads targeted to children.

The easiest way to avoid disclosing the personal data of children is to not collect it in the first place, which is why *Toytles: Leaf Raking* will not feature ads or collect data.

The *Toytles: Leaf Raking* Privacy Policy

You can find the game's privacy policy at <https://www.gbgames.com/toytles-leaf-raking-privacy-policy/> but here is a copy of the text:

I believe privacy is important for myself and my customers.

Therefore, I make privacy a central consideration of my game design process, starting from the original idea, throughout development, and all the way through to release, including bug fixes and feature updates.

Privacy policies disclose what data is collected, how it used, and with whom that data is shared.

The Toytles: Leaf Raking privacy policy is simple: **the app collects NO personal data**, such as your name, email address, phone number, or location. The app handles no financial or payment information. The app does not handle your phonebook or contact information. The app does not handle passwords or other method of authentication. It does not use your device's microphones or cameras.

Since no such data is collected, there is no data used by GBGames or shared with 3rd parties such as ad networks.

NO ADS, NO IN-APP PURCHASES, NO INVASIONS OF PRIVACY, AND NO VIOLENCE

Have peace of mind with an ad-free, safe game that may inspire your own entrepreneur.

Kid-safe: No in-app purchases

In *Toytles: Leaf Raking*, there are no in-app purchases, so you can be assured that no one will accidentally use a credit card and surprise you with a budget-busting bill.

The major app stores provide convenient ways to purchase apps or pay for things within an app, but sometimes it can be a little too convenient.

Apple and Google each provide tools to prevent children from making in-app purchases, but some parents learn the hard way about the existence of these tools, usually after they receive the next month's bill.

And so it can be reassuring when a game can be played by the entire family without needing to worry about accidental purchases and surprise expenses.

Toytles: Leaf Raking offers no in-app items to purchase. The entire game is provided upfront, and so you can be certain that when you and your family are figuring out how to handle your in-game leaf-raking business budget that it won't impact your real-life budget.

Kid-safe: No violence

There is no fighting, violence, or any mature content in Toytles: Leaf Raking.

All games inherently have conflict, but it does not mean that they are required to feature violent activities in order to be entertaining.

Many games do feature characters who attack each other, whether in a cartoony or realistic way. Some of these games are quite popular. Entire battles and wars can be played out, sometimes quite realistically, although they are not often given much context for younger children to understand.

But some games are about different, less violent struggles. They feature conflicting choices and their consequences.

For example, in Toytles: Leaf Raking, you might find that you need to decide between raking a client's yard which will earn you money or showing responsibility by doing chores at home.

You might have to decide between purchasing needed yard bags or the fancy rake you had your eye on.

One dilemma often encountered in the game involves balancing between being productive and getting enough rest to be productive another day.

In Toytles: Leaf Raking, you and your family will solve your problems with a rake, some planning, and some strategic thought, but you will never find yourself solving them with violence.

Why I Created Toytles: Leaf Raking

In 2015, I set out to create a simple game that was family-friendly, quick to play, and promoted continuous learning.

I was inspired in part by the educational games I played as a child on my family's Apple II computer. I played a lot of Lemonade Stand and The Oregon Trail.

I recall talking to a teacher in my elementary school, reporting that I learned the word "advertisement" from a game I played that involved selling tomato plants.

These games took complex economic systems and history lessons, and they made them accessible. I enjoyed exploring how the market dynamics of running a lemonade stand change when there is construction on the street or the weather takes a bad turn. I internalized the danger of fording a river with or without a guide, and how it would impact my family traveling to Oregon.

And so with Toytles: Leaf Raking I wanted to make something that today's children can similarly explore while learning about responsibility and basic small business concepts.

I wanted to make a game that was more therapeutic as opposed to one that was fully of frenzy, so I wanted the player to be in charge of the pacing. The time in the game only advances when the player takes action, giving them plenty of time to be thoughtful and deliberate.

And I wanted it to be safe for kids to play. While there might be a lot of money in selling data to third-party ad networks or mindlessly violent games, I wanted to create something that a family could feel peace of mind playing. So there would be no ads, no in-app purchases, and no violence in Toytles: Leaf Raking.

I hope you enjoy exploring the world of Toytles: Leaf Raking and learning about entrepreneurship with your loved ones, and I look forward to creating more entertainment that encourages curiosity, supports creativity, and promotes continuous learning.

Thank you for playing!

- Gianfranco Berardi